

Overall:

We are off to a good start this season!

We are excited about attendance and look forward to more people participating in the future.

We are very appreciative of all the volunteers who have shown up to help.

As well as the support of our board.

Thank you!

Lawn Games:

We have had three Lawn Game events with a variety of lawn games offered.

We will likely have one more event (not two) in April.

Remember: these are “happy hours with games.” Bring your favorite beverage.

One question for you: How can we expand the attendance at Lawn Games?

Also, you can check out the equipment for personal use.

Social events:

We have had two major social events so far:

A happy hour and a poolside brunch. Both were well attended.

One more social event to come in March.

Upcoming social event:

Our next big social event is in March on Sunday, March 16:

“Margaritaville at the Rose Garden Block Party

Date: Sunday, March 16 from 4-7pm

Location: Rose Garden East Park

Look for more information soon! We are in the midst of planning this event.

So, stay tuned!

Please let any of our committee members know if you have suggestions, feedback, or questions.

In closing, please join us! Also, encourage others to attend. Let's continue to make the Rose Garden an enjoyable and fun place to live.

Your committee:

Mary Melbo, Paula Sheridan, Joanne Burdick, Catherine Delmonico

RG Social Committee Report:

1. Update on Potluck Party on 1-11-25:

65 people attended!

Great fun, food, and camaraderie

Thanks for attending!

2. Upcoming game events:

Sat, Feb 8, 11am - RG West Park - Ladders & cornhole

Wed, Feb 19, 4pm - RG East Park - Bocce ball & Ladders

Sat, Apr 12, 11am - Hermosa park - Cornhole & badminton

Wed, Apr 23, 4:30pm - RG East Park - Lawn game finale

3. Reminder: people can check out games

All games are available for residents to check out.

Go to RG website:

Go to HOA info to social activities to lawn game res.

4. Margaritaville on March 16, 4-7pm, at RG East Park

Our next big event - mark your calendars!